

Version 1.21



Woolcraft tips

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*Dedicated to Linda who asked for a printed and detailed version of Woolcrafts instructions.
Linda have a learning disability. Hope this helps you, Linda! (and others)*



Woolcraft - the goal

The main goal is to guide all the sheep back to the shepherd.

How to control the sheep

You have arrows that point up, down, left and right to control the sheep.



If there is more than one sheep in the puzzle they will all move in the same direction at the same time. The sheep will also move as far as they can in that direction before they stop.



This is important: once the sheep started to move - you can't stop them!

Water is dangerous!

If the sheep hits the water they will die. So read on how to avoid that!



Change the world

Digging

Digging is one big thing in Woolcraft. You can always dig away a square of grass by tapping it. And remember to dig before you order the sheep in any direction - once the sheep are moving you can't do anything until all sheep have stopped.



Digging is how you stop and control how far the sheep will go. They only jumps on grass, stone bridges and sadly, water... They will never jump out of the screen or on to another sheep.



However, you can't dig away a block of grass if its occupied by something. (see pic above)

Findings

Sometimes you will find something useful when you dig. Useful and often critical to solve the puzzle. Just tap the findings and they are ready to be used. In the top, right corner you can see how many of each item you have found.



Crafting

The stone can be used to build bridges over water and the seed to plant bushes.



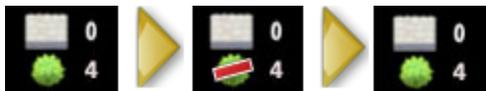
To plant a bush

If you have found a seed you can tap a square of grass to plant a bush. The bush is perfect to use when you want to stop a single sheep. When they come to that bush they will stop to eat it.

If there are sheep behind the eating one, they too will stop.



But if you want to dig when you have found a seed? To disable planting bushes you just tap the “bush counter” in the top right. When you want to plant a bush again - just tap it once more.



To build a bridge

Bridges can only be build over water. Tap the water square where you want a bridge.



Special findings

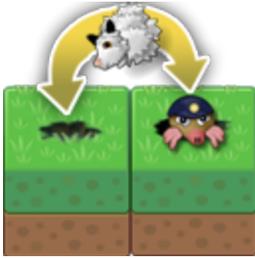
In the game you there are also some gems to find. The diamonds are well hidden and very hard to discover. If you find all 10 diamonds you got a achievement for it!

There are also three other gems hidden. If you find them - you unlock the secret levels and you got another achievement! Just dig, dig and dig...



Undoing

You can always undo a bridge or a bush by tapping it again. But if you order the sheep to move, undoing is not possible anymore.

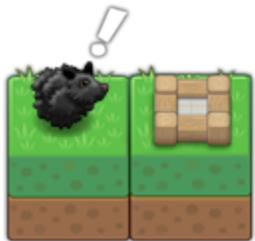


Mr Mole in a hole

Mr Mole does not like when sheep jumps on one of his holes. If they do he will come up (really quick) from the dark and knock the guilty ones high up in the air. The sheep will always land on the other hole and after that the sheep will continue in the same direction as before.

Special case

In some rare cases after one sheep have landed on a hole after Mr Mole have kicked him there and the sheep can't continue from the hole, one scary thing can happen... If another sheep then goes the same way and land on that hole where the first sheep stands the square starts to rumble and falls down in the deep... and the two sheep follows it down to their deaths.



The Black Sheep

The Black Sheep is a very special one. He will never do what you want, but it's easy to understand him. He always do the opposite: if you want the sheep to go left he will go right, up and he will go down etc.

The oil

In some levels it's up to you to decide what sheep will become the black one. If there is a oil spot on a square and a sheep stops on it - that sheep will be black...

Tips

Some levels are hard to solve, but not impossible! Here are some tips:

Always try all directions - not just the obvious ones

- Perhaps you need to go back and then forward too the shepherd.

Always dig away all square of grass - first thing you do!

- See where there are findings you can use (then hit Retry)

Look on the squares (grass) when a sheep jumps on them.

- If a square is rumble there is something under it!

Tap the sheep if they stands on a square of grass!

- If the square rumble there is something under it!

It is possible to plant a bush on a square of grass even if a sheep stands on it!

If there are bushes on the level from the beginning...

- Move a sheep to it and see if there is something under the grass!

...and remember: This is a puzzle game. You will think a lot!

But when you solve a level you will have your award cause it will feel so good!

“Damn, you are a smart one!”

Website

If you need a solution on a level there is help! Just head over to the games website

www.woolcraft.net and look under the menu “Help with levels”. If you are lucky you will find the solution or hints there.

Still stuck? Head over to the menu “Contact” and send me a letter with what

level you need help with. I will help you with the solution or give you clues.

And please make a review and rate it at AppStore.

Thanks, yours sincerely

Patrik Holmstrom

Creator of Woolcraft

